**Project Description**

The project is an idea for an addon of a mini racing car tournament which takes place within the game of Minecraft. Each race will have six competitors. The tournament is available to players in the world of Minecraft who pay an entrance fee of one credit. Once the entry fee is paid then the player will be given the opportunity to enter their name. Upon successful entry a new player will then get to choose a car for the race. If a player has played the game before then they may choose to use a car that they used in a previous race. Players at this point will also get the option to purchase modifications to enhance their car before the race takes place. The player will then be given a choice of four different tracks to race on. Each track will vary in both length or number of laps and difficulty.

The player will compete against five computer generated/controlled opponents. When the race begins, the players will compete with each other to finish in the fastest possible time. At any time during the race the player may make a pitstop to change tyres or to re-fuel. The pitstop will take place off the track for a limited amount of time but will improve the cars performance.

The car which finishes the race first will be declared the winner. The first three cars to finish the race will be placed on a podium in 1st, 2nd and 3rd place. If the player is the race winner then they will be placed 1st on the results podium. The race winner will receive a prize of five credits which can be used to either enter more races or to purchase modifications to improve their car. They could even use their winning credits to make other purchases in the world of Minecraft.